

SMASH! 2023 3D ART COMPETITION TERMS AND CONDITIONS

Submission Terms & Conditions

- Pieces must all be original content that the applicant has the copyrights to. **Any submissions that are recognised as: fanart or depict existing characters, people, brands, or products will not be accepted.**
 - **NOTE:** Be sure to remember that pieces must include one or both of the SMASH mascots.
- Entries must be created entirely by the applicant to be eligible to win.
 - Collaborations are allowed; but are **not eligible** to win prizes.
 - Submissions **CANNOT be AI GENERATED.**
- Use of pre-existing textures and surfacing is permitted, however this needs to be noted in the applicant's entry.
- Please **do not submit or monetise works** that you have submitted to other contests that are occurring simultaneously. However, entrants are free to submit to other competitions after the announcement of our results.
- Contestants **must record a timelapse video of their creation, or work in progress pictures of the model.**
 - This can be uploaded onto the applicant's own personal social media and a link must be provided.
 - The post should be free to view during the competition timeframe.
- Competitors should keep versions of their work on their own devices in the case where legitimacy is questioned..
- Once an entry has been submitted, no further changes can be made to said entry.
- When entering the competition, please understand it will be viewed by a large and diverse audience of all ages with different nationalities, cultures, religions, etc.

Please ensure your submission adheres to the following conditions:

- Entries must not be discriminatory against mental, physical, or economical disadvantages.
- Depictions of child prostitution, pornography, nudity, sexual content, or abuse are strictly prohibited.
- Entries must not contain socially offensive content, ie. the entry must not disrespect anyone's freedom of religion, politics, belief, occupation, sex, etc.
- The entry must not depict any form of drugs or alcohol.
- The entry must not be in breach of the law, public order, or morality.
- Entries must fit the contest purpose.

- Display and use of artwork:
 - Entries received for the competition may be on display within the convention over the course of SMASH! 2022, as well as during the prize winners announcement.
 - Artworks submitted to the 2022 SMASH! Themed Art Competition may be featured on SMASH! marketing, website and social media platforms. Any artworks featured will be fully credited to the artist.
 - Submissions may also be featured by our sponsors own marketing, website and social media platforms. We will ensure that any artworks will be fully credited to the artist.

If an entry does not meet all of these conditions, or if SMASH! judges it to be inappropriate, your entry will not be considered:

NOTE: Applicants **will not be notified of disqualification.**

Submission Details

Notes to keep in mind during your art development:

- Please remember to keep iterations of your artwork so we can look at the work in progress, in case we request to see the development.
- Ensure you take progress screenshots of your artwork development.
 - This will need to be shared to us Via Google drive or dropbox link, The guest judges will be taking a look at the screen shots to help with the judging process.
- The final artwork will need to be submitted onto SketchFab.
 - For more information on

Submission

1. Upload work to SketchFab as a regular post with all layers active to view, using the following hashtag:

#smashcon3dartcomp2023

- a. For instructions on how to upload to SketchFab please see:

<https://help.SketchFab.com/hc/en-us/categories/200215339-Uploading>

2. Take Progress Images **or a video** and upload them to either a Google drive or One drive folder.
 - a. **For surfacing we need to see layer pictures, please see example in video here:**
<https://www.samishere.com/alien-surfacing/>
 - b. **For modelling (and surfacing) please see the following breakdown example:**
<https://www.samishere.com/pampas-dragon-sculpt/>
3. **Optional:** If you have a final render video from a engine of choice your rendered from, please upload the video to Google Drive or Onedrive
4. Competitors must submit their final work to SketchFab and submit their SketchFab links.
 - Please ensure that the submission is a **“fbx” file.**

- If there are textures, please upload them as a separate file.
- Please note that in submitting your artwork, you also agree to allow SMASH! to use the artwork for promotional purposes of future art events and competitions. Any artworks featured will always be fully credited to the artist.

Privacy

Any personal information collected during the submission process is kept strictly confidential and will not be disclosed or used outside of the 2023 SMASH! 3D Art Competition procedures.